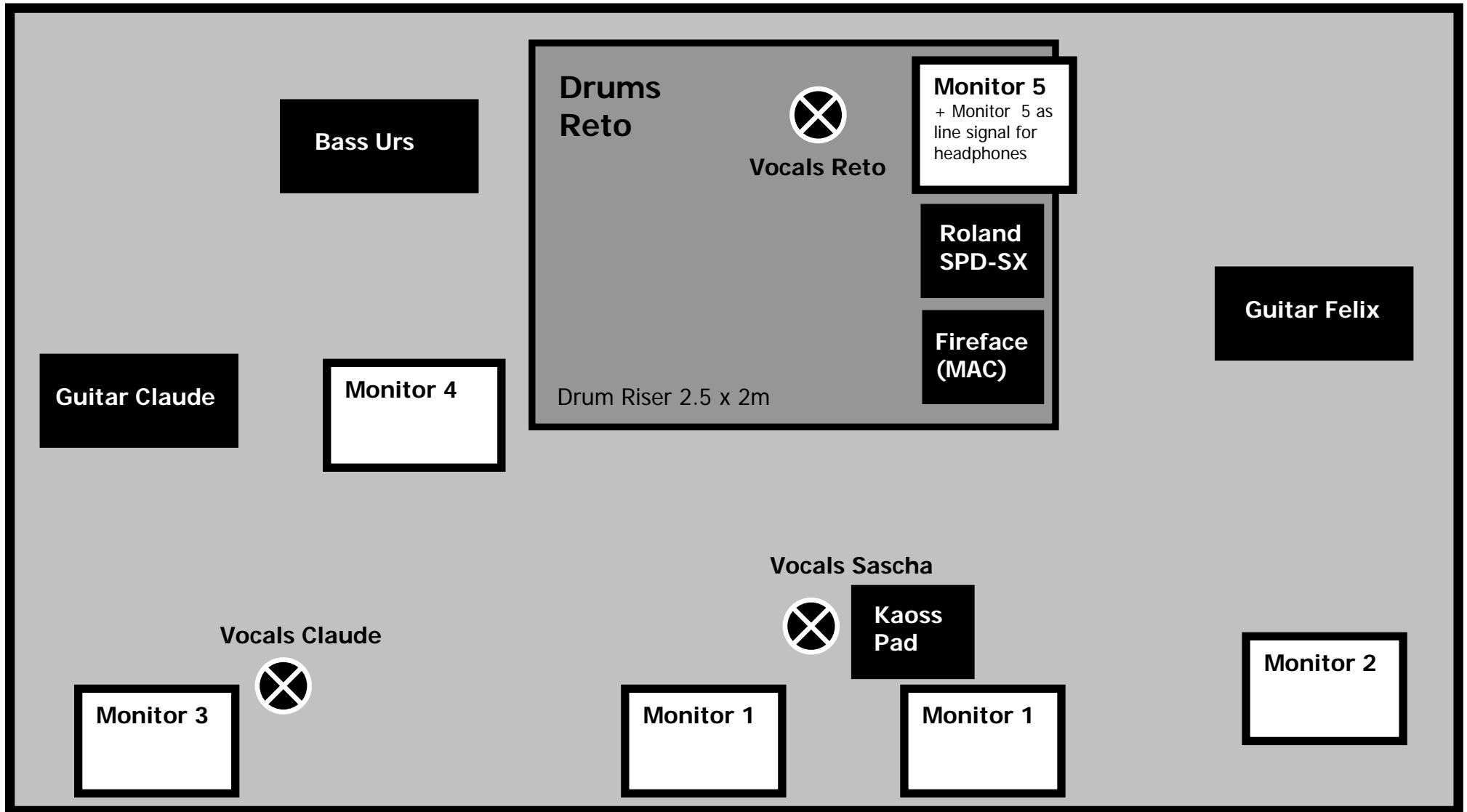


STAGEPLAN STILLTONE 2012



STILLTONE

SOUND RIDER Ver. 09.02

channel	Instrument	musicians	Mic. / DI	Inserts FOH
1	bass drum	drums	betaSM52A / BetaSM91	compressor / gate
2	snare top	drums	betaSM57 / SM57	compressor / gate
3	snare bottom	drums	betaSM57 / SM57	compressor / gate
4	hat	drums	C451 / Condenser	
5	rack tom	drums	Clip / betaSM 57 / betaSM56 / e604	gate
6	floor tom	drums	Clip / betaSM 57 / betaSM56 / e604	gate
7	overhead L	drums	Condenser / C3000 / C1000	
8	overhead R	drums	Condenser / C3000 / C1000	
9	bass DI	bass	DI	compressor
10	bass Mic	bass	Condenser / RE 20 / BetaSM 52	optional
11	guitar I Amp felix	guitar	betaSM57 / SM57	
12	guitar II Amp claude	guitar	betaSM57 / SM57	
13	Fireface L (Interface MAC - Keys)	drums	DI	
14	Fireface R (Interface MAC - Keys)	drums	DI	
15	Roland SPD-SXL (Trigger Kick)	drums	DI	
16	Roland SPD-SXL (Trigger Snare)	drums	DI	
17	lead vocal	vox	betaSM58 / betaSM87	compressor
18	backing vocal claude	vox	betaSM58 / betaSM87	compressor
19	backing vocal reto	vox	betaSM58 / betaSM87	compressor

STILLTONE

SPECIFICATIONS

monitors:

· aux 1	sach	lead vox
· aux 2	felix	git.
· aux 3	claud	git.
· aux 4	urs	bass
· aux 5	reto	drums

inserts / fx:

· aux 6	reverb 1	vox
· aux 7	delay	
· aux 8	reverb 2	instruments

PA-System:

A full range PA system including adequate sub bass (do not position on stage to prevent Sub-Feedbacks!!), in phase and in full working order, including the following equipment:
2 x 31 band equalizer (Klark, BSS) for F.O.H.

Mixing-console:

Not under 24 channels / 4 Subgroups
Line-in, insert, phase and phantom power per channel
Parametric High, Hi-mids, Lo-mids and Bass
8 x aux sends, at least 5 pre fade

Monitoring:

5 separate monitor ways
4 x full range wedge
5 x 31 band equalizer

Inserts:

not under 4 x channel of noise gates (Drawmer, BSS)
not under 8 x channel of compression (Drawmer, dbx, BSS,)

Effects:

1 x Reverb (TC Electronics M-One, Lexicon PCM xx, or similar)
1 x Digital Tap Delay (TC Electronic D-Two, TC Electronic M 2000 or similar)

Stage:

1x Drum-Raiser (2m x 2m x 0,4m) if possible

Microphones:

As mentioned on Channellist (overleaf)

Lights:

Not under 6 separated dimmer channels
Not under 12 Par's or similar light sources

If applying any changes, please contact our engineers first!

CONTACT

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